

Teaching notes

















1. Print out the pages to have a choice of up to 42 grids, each with 16 OS map symbols.
2. If possible, print in colour and laminate so that the cards can be re-used when used with white board marker pens.
3. Either call out the name of the symbol so that pupils must identify the correct symbol, or, for an easier game, draw the symbol on the board. If pupils have that symbol, they cross it out on their card.
4. The winner is the first person to completely and correctly cross out an entire row or column or to achieve a full house with all 16 symbols crossed through.

















Note: Whilst the majority of the symbols are common to each card (just in a different order) for extra variation there are some symbols which are not on all of the cards.
















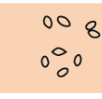
Map symbols used

















Map symbols used courtesy of the Ordnance Survey












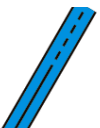


Camp site	Wind pump	Post office (1:25,000)
Public convenience	Footpath	Non coniferous trees
Parking	Main road	Contour lines (steep slope)
Picnic site	Sand/sand and shingle	Marsh or salting
Castle/fort	Railway station	Vertical face/Cliff
Public telephone	Church with a tower	Nature reserve
Quarry	Youth hostel	Post office (1:50,000)
Bus or coach station	Viewpoint	Motorway

















			
			
			
			

















			
			
			
			





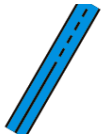











			
			
			
			

















			
			
			
			

















			
			
			
			













			
			
			
			







			
			
			
			

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